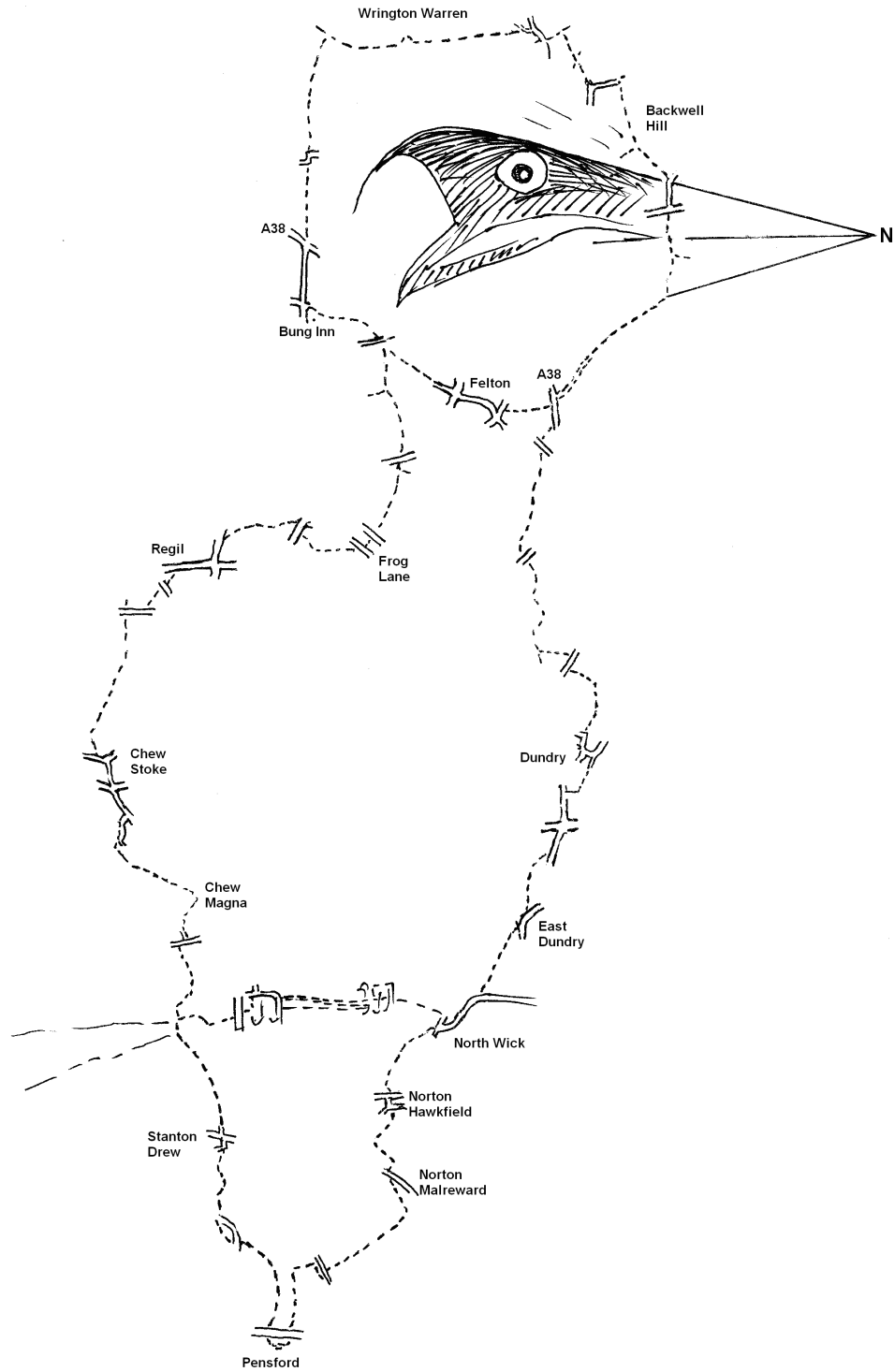


# Pete's Long One

About 24 miles

From the car park at Dundry (ST556668)



*This route, devised by TACH member, Peter deBoer, is a development of a route from Chew Magna called 'The Hippogriff', which will be published in the our next book, subtitled 'Beyond the Urban Fringe'.*

*As is evident from the map, various other shortcuts are possible. Two of them will appear here soon.*

Go through the field gate onto Dundry Down and follow the metalled track to the radio masts.

Climb over the middle stone stile into the field above Castle Farm and follow the contour left to a kissing gate onto a lane.

Turn right and descend the lane to find a gate into the access land on the left opposite the farm.

Follow the distinct path up the field to a gate over the brow of the hill.

Through the gate turn right to find another gate into Elwell Lane.

Descend the treacherous track for about a kilometre until you reach Barrow Lane.

Go straight across into Rocks Lane and follow it for just under a mile to Dial Lane.

Cross over into a RUPP which leads past some noisy dogs onto the A38. **(ST524665)**

Turn left and follow the pavement for just under 200m until you can cross the road carefully into the track leading past Freeman's Farm to a gate leading into a field.

Follow the path alongside Barrow Hill Wood and the Jubilee Stone on your right until you find a gate into the field past the wood.

Through the gate, turn left to another and follow the path past Water Catch Farm.

Keep left at the top of Bourton Combe and follow the path beside the new quarry to emerge on Backwell Hill Road. **(ST502676)**

Turn right then left past some houses – then, after 300m, bear left as the road veers right.

Follow the muddy, rocky lane for about ¾ of a mile along the top of Backwell Hill.

Turn left on the tarmac road past Home Farm (ignoring the barking dogs opposite) and turn right down a RUPP at the junction.

Continue for about 500m (ignoring drives to left and right).

Turn left at a T-junction and descend the steep stony track to the road through Brockley Combe. **(ST485664)**

Turn right and keep to the path through the trees until you can cross over to the entrance to Fountain Forestry.

Keep straight ahead up the hill when the tarmac road veers off to the right.

Keep to the bridle path, which shows signs of damage from 4x4s for about a mile and a quarter until you can turn left down a track at the top of a climb past Spying Copse. **(ST484642)**

At the end of the track, continue straight ahead – over a stile, down a hill, over another stile by a gate and on up a soggy valley bottom (actually the top of Goblin Combe) until you reach a stile onto a road. (The path does not appear to follow the line on the map at this point.)

Continue straight ahead and find a stile by a gate into a field as the road bends to the right.

Continue straight ahead to a gate and a drive leading to the A38.

Turn right and immediately left down New Road to the crossroad before the Bung Inn. **(ST512640)**

Turn left up the track past Hunter's Hall.

At the top, after a section that can get very muddy, turn left and then right along the top edge of Felton Common.

Ignore the first lane on the right (which leads to the hamlet of Kingdown) and take the track at the east end of the common then leads down to Old Hill road.

Turn right, left and right again to pass Oldhill Farm into a field.

Continue straight ahead over stiles, ignoring stiles on the right and bear left around an orchard to a stile onto Frogmore Lane.

Turn left and then right through Froglane Farm into Frog Lane. **(ST537646)**

Turn right and then left through a gate into a field.

Turn immediately right and ascend the field to a stile to the left of a cottage.

Turn left and follow the hedge up to a stile.

Continue straight ahead to find a gate on the right.

Through the gate, turn left and follow the hedge up to a stile onto a muddy track.

Turn right and follow the track to a minor road.

Cross over to the gate into an old ochre quarry.

Keep left through the site to emerge through a gate into an enclosed path.

Turn right and follow the path to Hen Lane.

Turn left to a crossroads and turn right through Regil.

Just after a chapel on the left, turn left through a gate then over a stile to the

right into a paddock and bear right to a stile onto a lane.

Go straight ahead through a gate and across a field to a stile by another gate. (Run at 2 o'clock ignoring stile on immediate right.)

Descend the next field to a stile onto Whitling Street. **(ST543623)**

Turn right down the lane and look for a path off to the left through some new farm buildings. (You are now on the Two Rivers Way)

New gates and fencing will guide you round the buildings and out into a field with a strange building at the bottom.

Go over a stile on the right and bear right up the next field to a bridge and gates into scrubby patch.

Follow the path to a kissing gate into a descending enclosed path.

At the bottom, turn left and follow the drive past Church Farm and Chew Stoke church to emerge at a T-junction.

Turn left and then right opposite the Yew Tree pub. **(ST558619)**

Follow the lane to its junction with the main road and cross over.

Keep to the right hand pavement towards Chew Magna.

Take the second footpath on the right, which begins by following an enclosed track.

Look for a stile on the right after about 300m.

In the field, bear left to a stile at the bottom left hand corner of the field.

Follow the path over a couple of stiles until you emerge on Chew Valley School playing fields. (You are supposed to keep left around the edge, but the evidence of footprints suggests that most people go straight down the

bank, across the pitch and up the other side to a stile.

After one straightforward stile, there is another choice.

Either the marked route through a muddy gateway, a stile and some steps below Chota Castle, or a metal stile beneath a tree that leads to the path that most people take across the next field.

In any case, you end up in an enclosed path, which leads to a small field, where you turn right to a kissing gate and a stone bridge over the Chew. Follow the path as it bends to the right and emerges in a field, where you bear left to the lower corner of the field, where there is a stile leading into a residential road.

Follow this to Moorledge Road.

Turn right and then left into a field.

Go straight ahead through a gate, over a stile and down some precipitous steps into a sunken track.

Turn left and then right (with the river on your left ) to follow the path around the edge of the field up to a shed beside a gateway. **(You now follow the Two Rivers Way to Pensford.)**

Through the gateway, cross the field on the diagonal following a well used path which leads to a footbridge over a stream. (The area is called Paradise for some reason.) **(ST585627)**

Turn right on an enclosed track and stay on it for about  $\frac{3}{4}$  mile until you reach Stanton Drew.

Unless you want to visit the pub to the right, turn left and immediately right in front of some houses.

Turn right and left again through the gate into the track leading past the cow sheds of Church Farm.

Go through another gate and turn left on the track which leads past the Stone

Circles on your left towards a small sewage works.

At the first field boundary, go through the small gate to the right of the track into the field (to avoid an electric fence).

Bear slightly right to a stile, and continue on the same line to another.

The footpath officially goes straight across the market garden in the next field, but it is easy enough to keep to the path around to the left, which leads to a track onto a minor road.

Go straight ahead to a wicket gate into the next field and turn left to follow the hedge round to a similar gate back onto the road. (It is just about worth it to avoid a blind bend in the road.)

Cross over the road to a kissing gate into a field.

Follow the left hand hedge to find a stile on the left just past a gate straight ahead.

Turn right and head for a bridge over a ditch in the far fence.

(The Chew is flowing on your left and there will probably be an open gate below the unnecessary bridge.)

Keep following the path alongside the Chew, over a stile and through a kissing gate onto a track.

Turn right and then left to a kissing gate next to a cottage.

Follow the path through the field to find a kissing gate, some steps and another kissing gate into a field.

Head across the field towards Pensford viaduct ahead.

Go over a wooden bridge and bear left to find the footbridge over the weir, which leads you out into the car park of the Rising Sun public house.

**(ST628637)**

In the road, turn sharp left up a track that takes you back under the viaduct **(on the Three Peaks Walk.)**

When track divides, fork left through a wood into a field.

In the field, follow the river upstream through a gateway and gated bridge over a ditch.

Over the ditch bear right to a kissing gate in the middle of a hedge on the right.

Continue uphill with the hedge on your right to a kissing gate in the top right corner of the field.

Go straight ahead to a kissing gate on the left onto a road. (CAUTION B3130)

On the road, turn left and first right up a stony track.

Go straight up the track to emerge in a field.

Go straight ahead on the track across the field, over the brow of the hill and across a grass landing strip. CAUTION it is used!

Head for the track to the left of the parish church **(ST603650)** and take the kissing gate on the left as you enter it. (Ignore the no-entry sign.) **(You now follow the Community Forest Path back to Dundry.)**

Follow the path along the diagonal through two kissing gates onto the road.

Turn left and then right through a kissing gate into a field past a big house.

In the field, bear left to a stile into a scrubby patch.

Over the stile, turn right and follow the right hand hedge through the scrub to cross a bridge over a stream.

(You will not go wrong if you keep going straight ahead and keep to the right if you have a choice.)

Over the bridge, go straight ahead to a stile.

Over the stile go straight ahead to a double stile.

Carry on, on the same line to another stile, and then bear right to an unnecessary double stile over a ditch. (When it was just a plank, it was easier to jump the ditch, but there does not seem to be room to do that now!)

Over the bridge, carry on to another stile on the same line and then a final stile onto a lane.

Turn right to the junction.

Turn left on the road up the hill and continue on it round a bend to the right ignoring a stile on the left.

Look for a second stile on the left into a field with Forest Path markings.

Go straight ahead to another stile into a long field leading up towards Walnut Farm.

Head for a gate in the fence in the distance, then follow the right hand fence to another gate.

Through the gate, follow the farm track up to a clearly signed stile up on the left.

Follow the enclosed path to another stile into a yard and follow the drive out onto a road.

Go straight ahead up the road for about 300m until the road levels off slightly and you come to a stone stile on the left where the hedge abuts a stone wall.

Over the stile, go straight ahead, more or less following the contour, to find a stile or an open gate ahead.

Bear right to find a stile onto a road.

Turn left to a crossroad.

Go straight over and take the first minor road on the right.

At a junction, turn immediately left and go over a gate.

Turn right and go through another gateway on the right.

Turn left and follow a track lined with stones to a stile.

Over the stile go straight ahead to another stile and then a tall gate onto a view point that resembles a tip. There is a stile on the left, but it is usually overgrown with brambles. I usually step over the crash barrier on the right.

Go straight ahead along the road past the church.

Turn left and then right to get back to the car park.